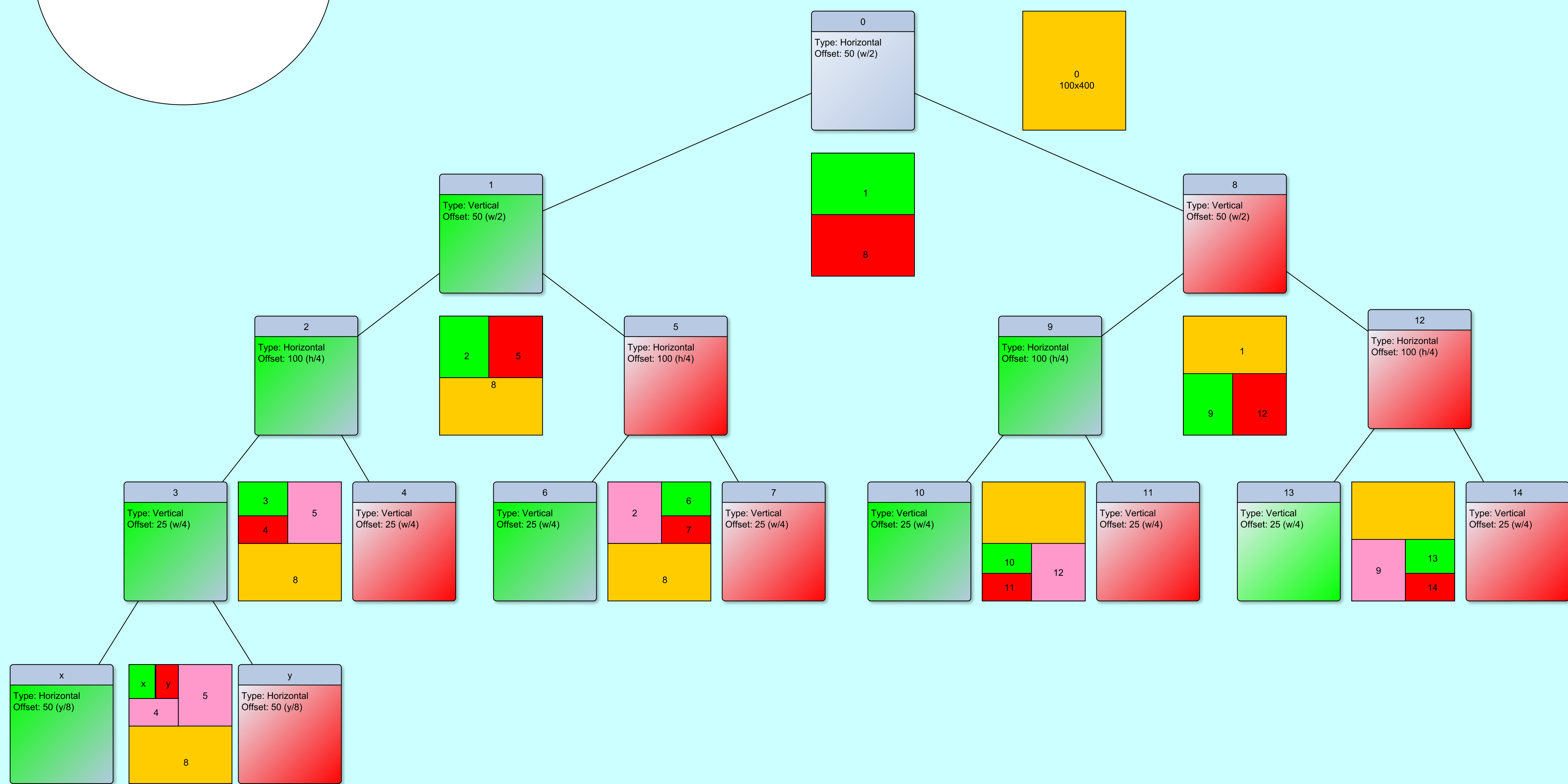
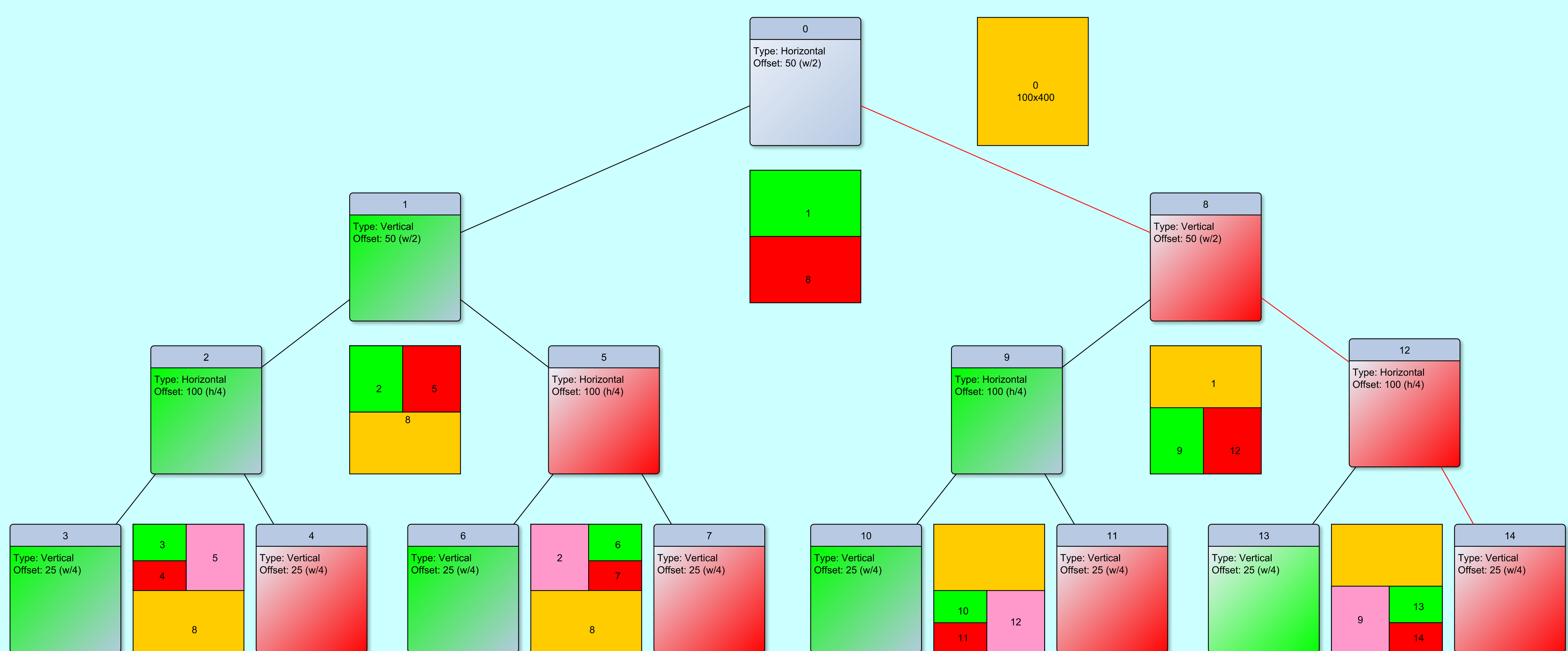
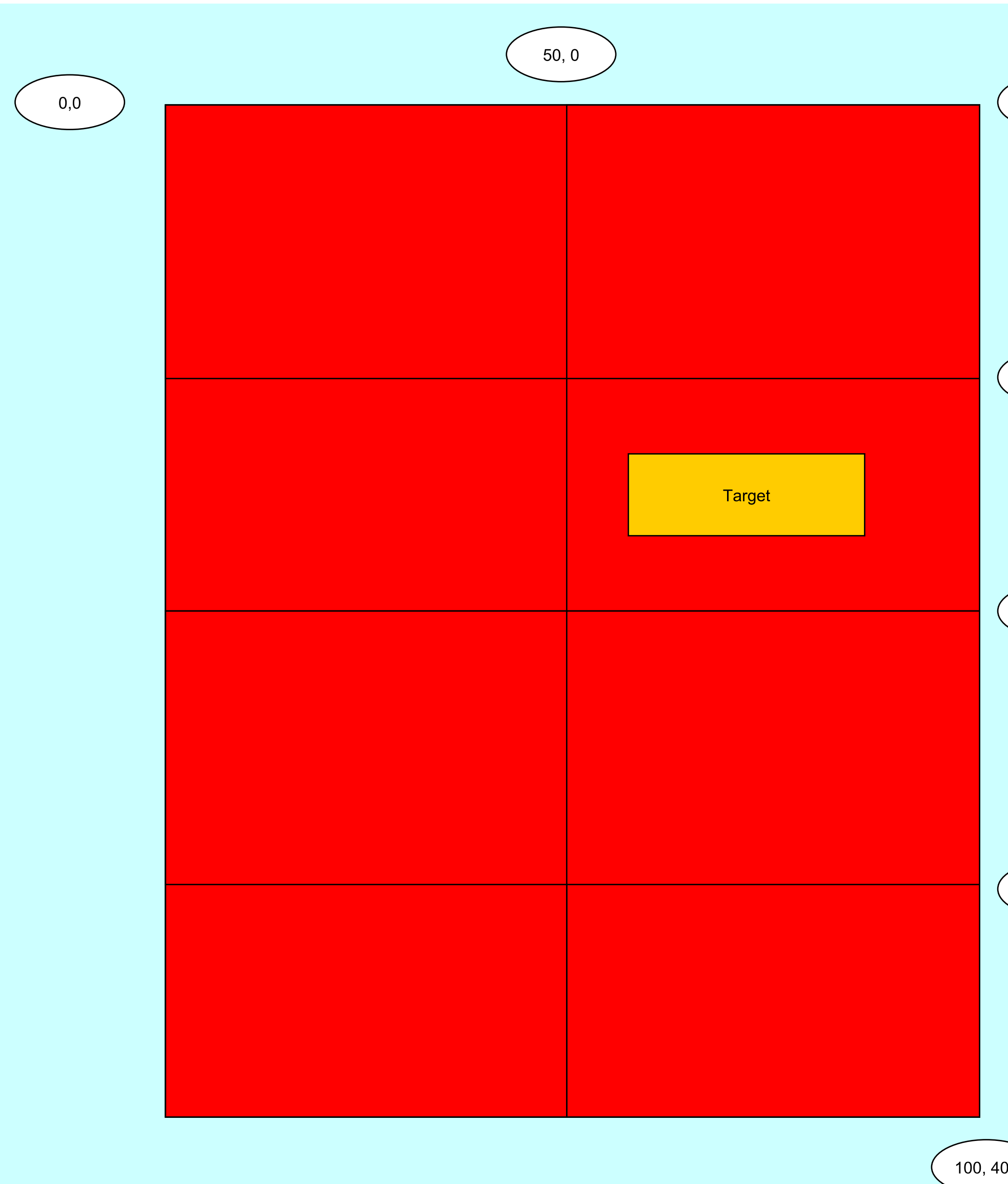


Initialization



climbTree



Broken Area

