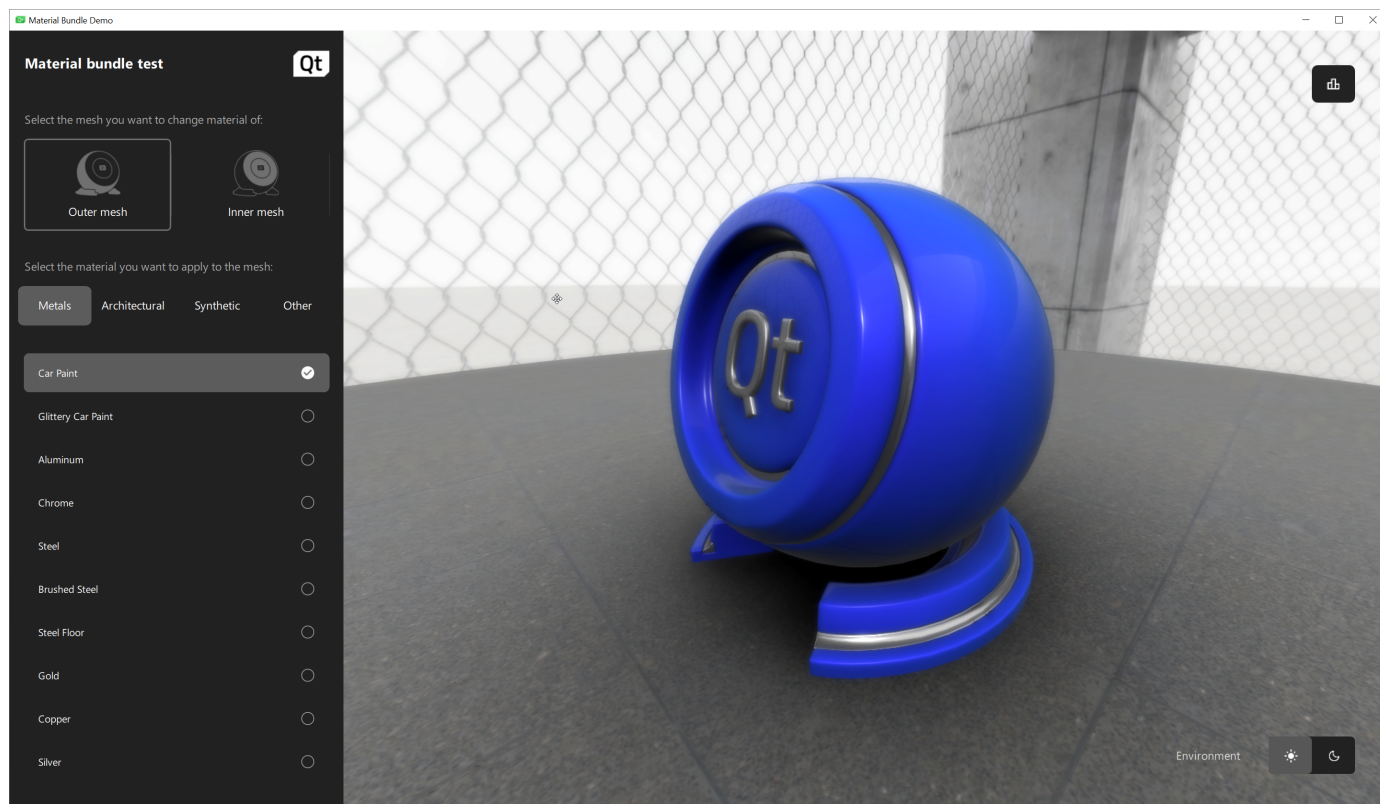


Material Bundle Example



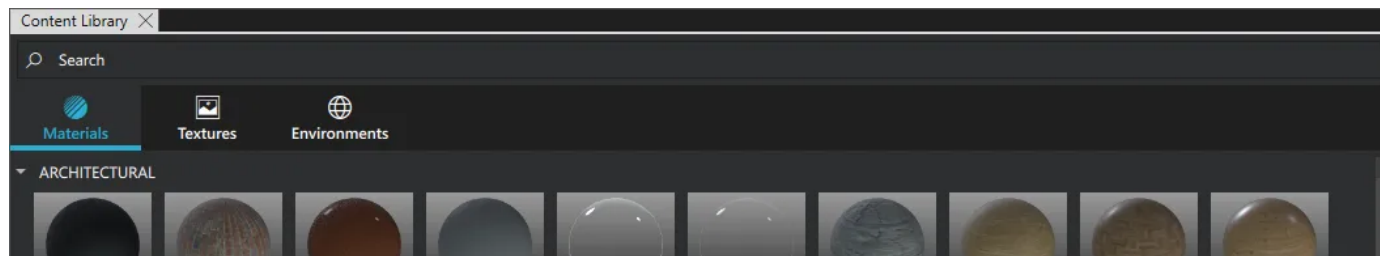
The *Material Bundle* example showcases the material bundle included in Qt Design Studio content library as well as the real-time 3D rendering capabilities of Qt Design Studio.

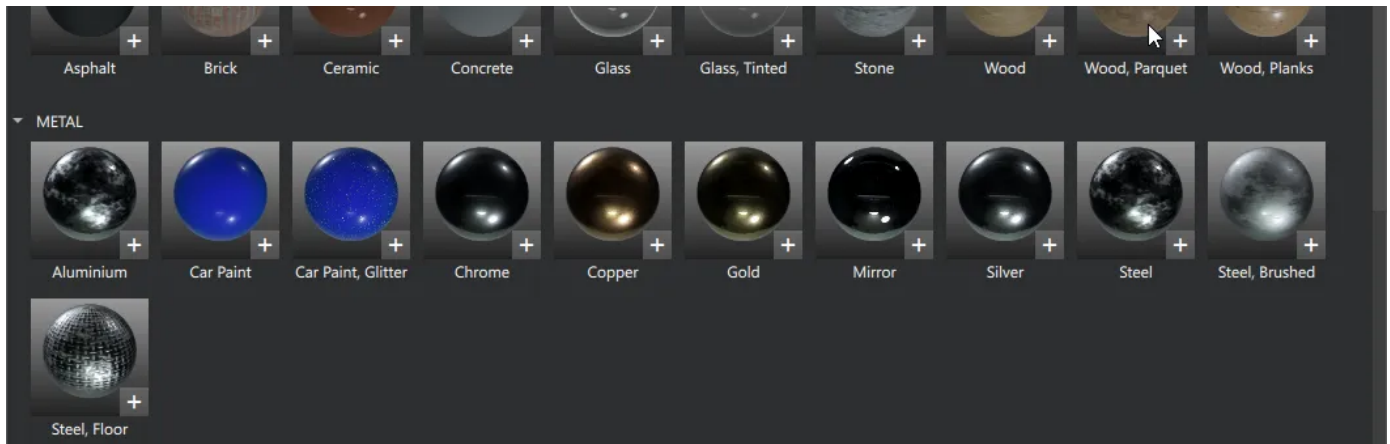
When you run the project, you can:

- › Select the material for two different meshes, all material bundle materials are available.
- › Navigate (rotate and zoom) with the mouse
- › Choose between two different environment light options.

The Material Bundle

The material bundle is included in the content library which is included in the Qt Design Studio Enterprise license. It contains a ready-made set of materials that you easily can apply to your 3D models by dragging and dropping.





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